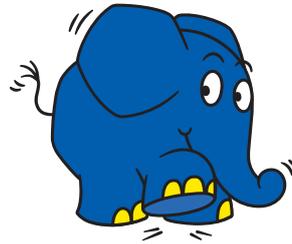


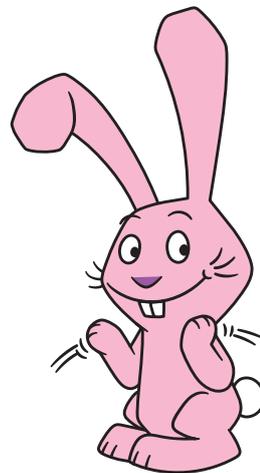
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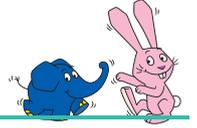


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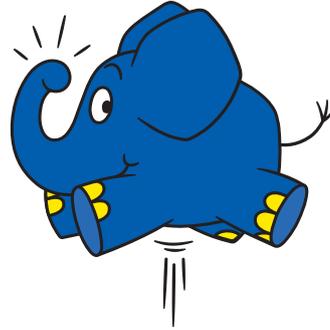


3x





**2x**



**1x**

